BLACKJACK TECHNICAL STANDARDS

✓ APPROVAL CALLS

The following approval calls are mandatory calls to keep the supervisor informed of activities on the game. Approval calls require Supervisor acknowledgement before the action is executed.

- Shuffle (shoe)
- Change (\$100 or more)
- Cheque Change (\$100 or more)
- Color Up (\$100 or more)
- Money Plays (\$100 or more)
- Cheques Play (\$100 or more)
- · Foreign Cheque Change
- Black action and above
- Pay or take to the limit
- Card Down
- · Cheque Down
- Marker Requested
- Marker Down
- Dealer Cuts
- Double Down on Breaking Hand
- Double Down on Blackjack

✓ SHUFFLE PROCEDURES

Always use the approved shuffle procedures.

✓ COUNTING CASH AND CHEQUES

Always use the designated procedure for counting cash and cheques.

✓ CLEARING HANDS

Whenever your hands leave the surface area of the table always clear them with your palms up.

✓ HOLE CARD

Use the approved tuck procedure to insure that the "hole card" is never visible.

✓ CARD DELIVERY

Deal the second and subsequent cards by covering the left bottom corner of the previous card, leaving the center spots visible.

Deal all game to

Double Deck Shuffle

- 1. Place any un-dealt cards in the discard holder.
- 2. Remove the entire stack from the discard holder and place in the middle of the table.
- 3. Cut the stack in half.
- 4. Rotate right side one half turn.
- 5. Take one half from each stack, shuffle together, square cut (transfer ¼ deck from the bottom to the top), shuffle again and place in the center.
- 6. Repeat step 5 with the remaining cards.
- 7. Quick strip (10 to 30 cards at a time) the stack.
- 8. Take the two decks now in the middle of the table, break in half and shuffle together into a single stack and place on the second cut card.
- 9. Offer the cards for the cut. Do not take your eyes of the cards during the cut.
- 10. After the cut, insert the cut card approximately 35 cards from the bottom.

Notes:

The shuffle must be performed exactly as designed.

The cards will remain flat to the table at all times.

The guest must cut at least 15-20 cards from either end.

Extreme care must be taken not to expose any card during the shuffle or cut.

Six-Deck Multiple Shuffle

- Step 1: Regardless of deck penetration place cut-offs on top of discards (no plugging)
- Step 2: Break six decks into three two-deck stacks
- Step 3: Take each two-deck stack and complete riffle, box, & riffle
- Step 4: Take approximately 35 cards off each of the three stack, complete a riffle, strip (5 part strip), & riffle, and place in a separate stack on the table
- Step 5: Continue Step 4 until all cards in the three stacks are shuffled

Single Deck Shuffle

- 1. Place any un-dealt cards in the discard holder.
- 2. Remove the entire stack from the discard holder and place in the middle of the table.
- 3. Cut the stack in half.
- 4. Rotate the right side ½ turn.
- 5. Shuffle together, square cut (transfer approximately 13 cards from the bottom to the top), shuffle, quick strip (5 to 10 cards at a time) the stack and then a final shuffle.
- 6. Offer the cards for the cut. Do not take your eyes off the cards during the cut.
- 7. Deck penetration will be determined by the number of spots being played:

| a. | 4 or more spots | 2 rounds |
|----|-----------------|----------|
| b. | 3 spots | 3 rounds |
| c. | 2 spots | 4 rounds |
| d. | 1 spot | 5 rounds |

Notes:

The shuffle must be performed exactly as designed.

The cards will remain flat to the table at all times.

The guest must cut at least 10 cards from either end.

Extreme care must be taken not to expose any card during the shuffle or cut.

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